



# PUZZLE QUEST

CHALLENGE OF THE WARLORDS



EVERYONE 10+  
**E**  
10+  
CONTENT RATED BY  
ESRB

INSTRUCTION BOOKLET



**⚠ WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES**

**READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

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**Use and handling of video games to reduce the likelihood of a seizure**

- Use in a well-lit area and keep as far away as possible from the television screen.
  - Avoid large screen televisions. Use the smallest television screen available.
  - Avoid prolonged use of the PlayStation 2 system.  
Take a 15-minute break during each hour of play.
  - Avoid playing when you are tired or need sleep.
- 

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

**WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation 2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

**HANDLING YOUR PLAYSTATION 2 FORMAT DISC:**

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

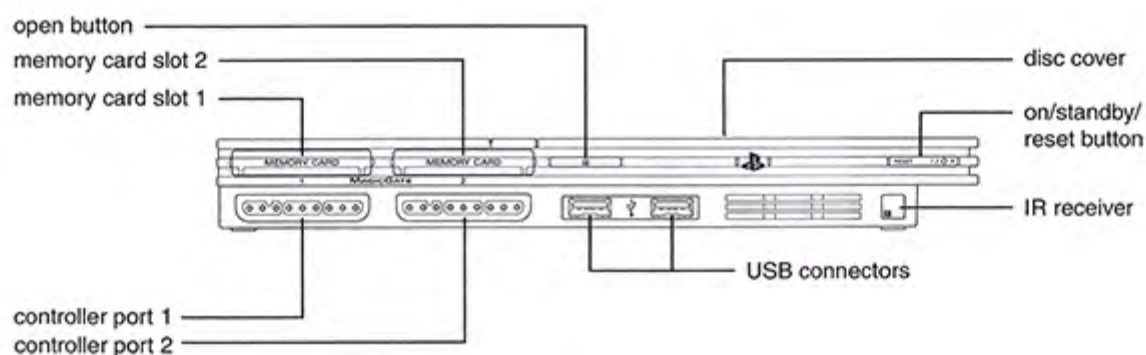
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# GETTING STARTED



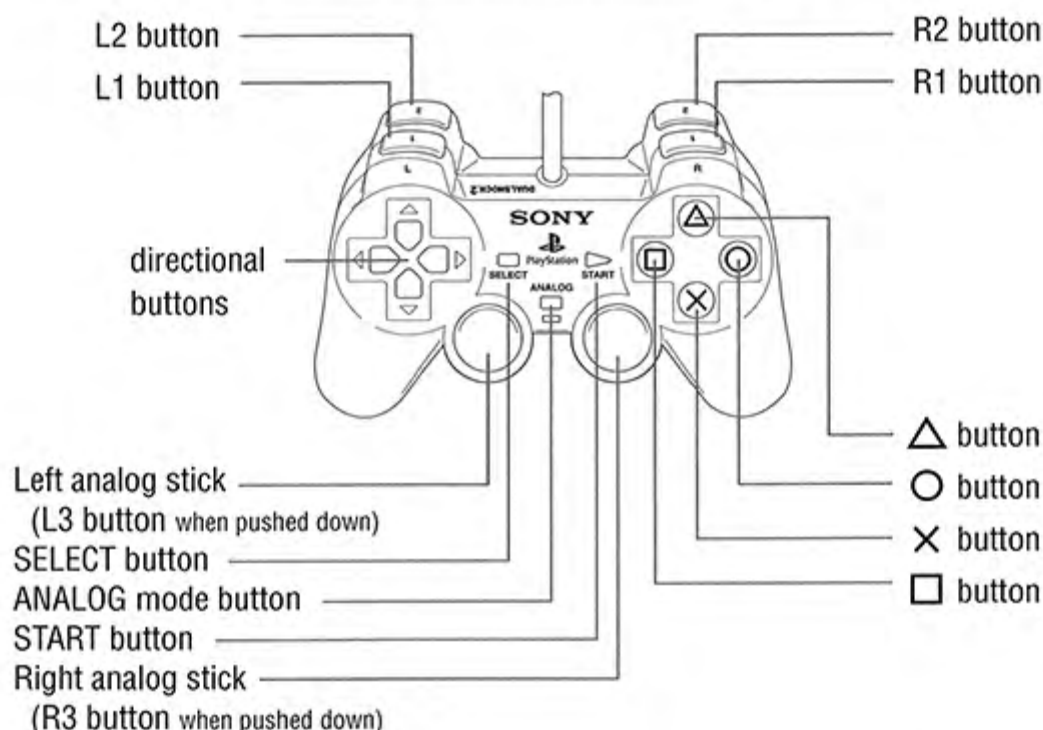
Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the **Puzzle Quest: Challenge of the Warlords** disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

## Memory Card (8 MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8 MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8 MB)(for PlayStation®2) containing previously saved games.

# STARTING UP

## DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



	World Map / Menus	In Battle
Directional Buttons	Move selection cursor	Move selection cursor / Move Gem
Left Analog Stick	Move selection cursor	Not Used
Right Analog Stick	Not Used	Not Used
×	Confirm	Confirm
△	Cancel / Back	Cancel Selection
□	Center Map	Not Used
○	Toggle tool-tip	Toggle tool-tip
L1	Inventory / Cycle Tab Left	Select Hero Spells
R1	Quest Info / Cycle Tab Right	Select Opponent Spells
L2	Not Used	Not Used
R2	Not Used	Not Used
SELECT	Not Used	Not Used
START	Quit Menu	Quit Menu
L3	Not Used	Not Used
R3	Not Used	Not Used



**Single Player** – Brings you to the Single Player Menu. From here, you can select characters, start a quest, have an Instant Action battle against a CPU opponent, choose an opponent to play, shop for items with your hard earned Gold, and create new heroes.

**Multiplayer** – Allows you to play against a friend in battle.

**Settings** – Allows you to change Game Settings such as Sound Effect Volume, Music Volume, Tutorial Text, and Vibration.

**High Scores** – Lets you view your High Scores in both Single and Multiplayer.

## SAVING YOUR GAME

Puzzle Quest: Challenge of the Warlords has an auto-saving feature that will automatically save your game as you play. You will need 169KB of free space on your Memory Card in order to save your game.

The game automatically saves when you return to the World Map from any menu or battle, as well as when you return to the Main Menu from the World Map or sub-menus.

# BATTLE SCREEN



**Hit Points** – Displays current Hit Points. When your Hit Points reach zero, you lose the Battle.

**Character Portrait** – Displays the character's name, class, and level. Select this part with Tool-tips enabled to display your statistics. Your statistics influence the amount of damage dealt by matching Skulls, amount of Mana gained from Gems, appearance of Wildcards, chances of getting an extra turn, and an increase in money and experience when a Battle is won.

**Mana Pools** – Displays current mana. Mana is used to cast spells and power certain items' abilities. Mana is gained by matching gems on the board. Matching more gems at once will give greater results, and more mana.

**Gold and Experience** – Shows current Gold and Experience totals. Gold is used to purchase items and Statistic Points, and Experience will let you raise to higher levels, giving you more Hit Points and higher Stats.

**Equipment** – Displays the currently equipped items. Items each have their own special powers that activate when certain things happen during battle. Select them with tool-tips enabled to see what each item does.

**Resistances** – Displays resistance to certain types of spells. If a spell uses the same type of Mana that you have a resistance to, you have the listed chance of resisting the spell and ending the opponent's turn.

**Spells** – Displays the available spells. Each spell has a different effect on the battle, and costs a different amount of Mana. Select a Spell with tool-tips enabled to see what the effect of the spell will be when cast. These abilities can easily swing the tide of battle in you or your opponent's favor.

**Colored Gems** – Matching 3, 4, or 5 of these will cause your Mana Pool to fill with that color. A four or five of a kind of any kind of Gem, Skull, or Experience will give you an extra turn as well as its normal effect.

**Wildcards** – These count as any color of Gem (but not as Skulls, Experience, or Gold). They will increase the effect of any matched gems by their listed amount.

**Skulls** – These will deal direct damage when matched up. A +5 Skull not only counts as a Skull, it also deals an additional 5 damage and destroys all gems in the grid around it.

**Experience Stars** – These will give experience when matched. Any experience gained will be added to your total after the Battle.

**Gold** – Matching these will give your character additional Gold to spend on items in the Shop.



**Your Citadel** – This option is available on any city that you have captured, as well as Bartonia. This allows you to build different buildings onto your Citadel, allowing for different things to be done. Buildings include Mage Towers to learn spells from captured foes, Forges to create Rune Items to bring into battle, Stables to train Mounts that can be ridden against your foes, and more. For full details, see the in-game Tutorial.

**Get Quests** – This option allows you to look for Quests at a given location. Quests are story-lines that have you adventuring around the world, meeting new friends, fighting monsters, or delivering goods to others.

**Tavern** – The Tavern is a place where adventurers come together to swap tales about the world. Learn about rumors here which will give you insight into the game world.

**Shop** – Here you can buy and sell items, which you can bring into battle against opponents. Available items switch out after each battle, so check back if you don't see anything you need.

**Hero Inventory** – Allows you to equip items, change spells to bring into battle, choose Companions from your adventuring party, view defeated enemies, and more. For full details, see the in-game Tutorial.

**Siege!** (Not Pictured) – This option allows you to attack an enemy city and take it for your own, if a Siege Engine has been built in your Citadel. Captured cities will provide you with another place to access your Citadel, as well as provide Gold each month.

**Cancel** – Closes the menu.



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# NOTES



## LIMITED WARRANTY

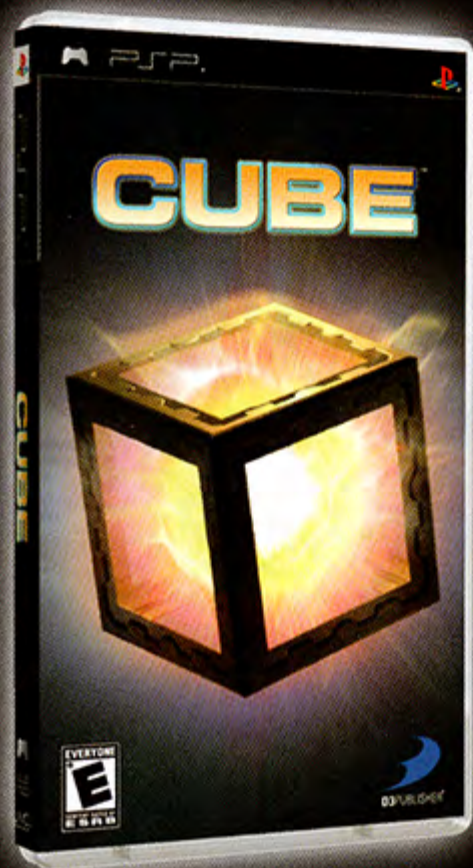
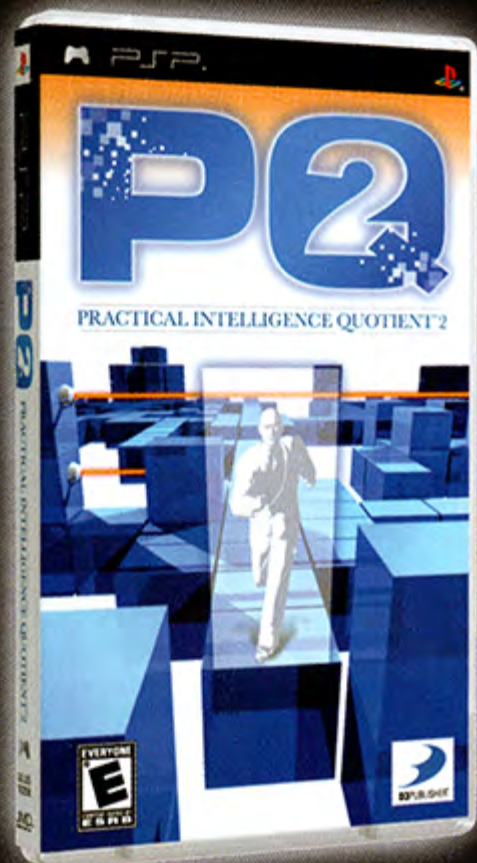
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